

## Tips for making movies

### IP / rights

Ask for consent of people before you start filming (use consent form). If needed make people aware that you are filming in public spaces and they might be in the shot.

Use only copyright-free music in your movie

Use only copyright free images and clips in your movie

### Camera use

We have a strong preference for HD movies at Vimeo, either 1920x1080 or 1280x720 pixels.

Try to make different shots while filming, from different angles and distances.

Take an embodied perspective of/on your "actors". Film their skills, actions, hands, movements, context, details, ...

You can make use of different (refreshing) camera perspectives including your own embodied perspective (filming from a first person perspective and using your point of view in the story).

Try not to use back lighting, try to remove unnecessary clutter from your image and be aware of background noise (you might use a separate audio recorder)

For steady moving shots: buy a stead.i.Cam from your fellow/former students Frits Stam and Koen de Greef: <http://www.thingiverse.com/thing:14226>

For simple filming tips watch e.g. <https://vimeo.com/videoschool/101>

Watch examples from previous modules, e.g.:

Kevin Andersen: <https://vimeo.com/48759179>

Chris Gruijters: <https://vimeo.com/48767643>

Bert Bogaerts: <https://vimeo.com/48801837>

### Titles/subtitles, credit titles / music

Use always a title at the beginning of your movie

Always use credit titles at the end of your movie consisting of at least:

- text: *City Vitality*
- Names students
- Logos TU/e and VanBerlo + text: *department of Industrial Design*
- text: *In collaboration with Slimmer Leven 2020*
- Acknowledgement of those people that helped you realise this project

Make your movie in English (and use subtitles in case of other spoken languages)

Music can help to enhance the atmosphere of your movie.